CHAPTER 1:   Getting Started

Whether you are experienced in working with digital images or just starting out, Color It!™ provides the necessary tools to do high-quality, professional work. With Color It!, you can create original works or manipulate existing images with ease.
Color It! supports images from 1-bit line art to 24-bit full color in all the major Macintosh graphic formats.
This Reference Manual explains the many features offered by Color It!, arranged by palette and menu.

System Requirements
To use Color It! you should have:

A Macintosh II, LC, Performa, Centris, Quadra or Power Macintosh computer

At least 2 megabytes random access memory (RAM)

A hard disk

Apple System software 6.03 or later

32-bit QuickDraw in your System folder (for System 6 machines. If you have a Macintosh IIci, IIfx, IIsi or LC model, or if you are running System 7.0 or later, you do not need to install 32-bit QuickDraw)

An 8-bit or greater gray scale or color video card is recommended

The Color It! Program Package
In addition to this Reference Manual, your Color It! package should contain:

A license agreement envelope with a Color It! disk

The registration card
If any of these items are missing, please call MicroFrontier Customer Relations at (515) 270-8109 (outside of the U.S. contact your local MicroFrontier distributor or dealer).

Before You Begin
Make a Backup of the Color It! disks
It's a good idea to make a backup copy of your program disks, just in case anything happens to the master disks.
The original disks are shipped unlocked. We strongly recommend that you lock these disks to prevent them from being accidentally erased or overwritten. Store the original and backup disks in a safe place.

Be sure to complete and mail the Registration Card right away. Returning your Registration Card will allow us to keep you informed of the latest changes and improvements in the program. In order to receive technical support, you must be a registered user.
NOTE: If you received your copy of Color It! direct from MicroFrontier, you were automatically registered at the time of purchase and will not receive a registration card.

Conventions Used in the Reference Manual
This manual assumes you are familiar with the basic Macintosh operations—point, click, drag, open, save, etc. If you are not familiar with these operations, refer to the manual that came with your Macintosh for more information.

Installing Color It!
It is recommended that you have at least 1 megabyte of free space on your hard drive. This will insure that the program has enough free space to operate.
To install Color It!, insert the program disk in your floppy disk drive. Double click on the Color It!™ 3.0 Installer icon to launch the installer program.
A splash screen will appear. Click the Continue button, and continue through until this dialog box opens. Click the Switch Disk button if you wish to install Color It! on a different disk. Click the Install button to install on the pictured drive.
The installer creates a Color It!™ 3.0 Folder which contains the program and a Color It!™ Stuff folder. The Color It!™ Stuff folder contains a number of supplemental folders and files which add more power and versatility to Color It!.
A dialog box tells when the installation is complete. The first time you use Color It!, you will be asked to personalize your copy.
Color It! Document Windows
Color It!'s windows have the same features found in most standard Macintosh windows. There are also some features unique to this program:
The Tools and other palettes always float above your document. For more screen space, the palettes can be shrunk to just the title bar by clicking on the zoom box (upper right corner of the palette). Clicking again expands them.
The Magnification Pop-up Menu shows the current magnification or reduction level of the document. You can change the setting quickly by clicking on the field and selecting a new level. The Other… [Command-M] option lets you select levels between 1 and 32x.
Clicking on the Magnification Buttons changes the view level by one step.